

# MICHAEL KAHANE

WWW.MICHAELKAHANE.COM • WWW.LINKEDIN.COM/IN/MICHAELKAHANE  
MICHAELJKAHANE@GMAIL.COM

## PROFILE

- Technologist and UX designer well-versed in utilizing design thinking to develop digital experiences that minimize user effort.
- Strengths in synthesizing research, communicating empathetic user stories, and developing concepts from prototype to production.

## EXPERIENCE

### CREATIVE TECHNOLOGIST/UX DESIGNER

FREELANCE | BROOKLYN, NY | JAN 2017 – PRESENT

- Creative conceiving and prototyping of technology platforms such as websites, interactive kiosks, and AR experiences for clients such as 72andSunny, RP3 Agency, and The International Center for Advocates Against Discrimination.

### CREATIVE TECHNOLOGIST

RP3 AGENCY | WASHINGTON, DC | JAN 2015 – DEC 2016

- Harnessed emerging technologies to provide innovative solutions to clients from concept to production.
- Collaborated with strategists, visual designers, and web developers to create information architectures, wireframes, and prototypes using agile methodologies and user-centered design processes.
- Developed front-end code and performed QA testing.

### ONLINE MEDIA SPECIALIST

MOVING MARYLAND FORWARD | TOWSON, MD | JAN 2012 – AUG 2012

- Wrote content for an online advocacy network, funded by the Robert Deutsch Foundation, designed to educate and engage Maryland residents in support of state social justice issues.

### GRAPHIC DESIGN INTERN

THE KENNEDY CENTER | WASHINGTON, DC | SEPT 2011 – DEC 2011

- Designed program stuffers, signs, advertisements, houseboards, and brochures.

## EDUCATION

### MFA DESIGN & TECHNOLOGY

PARSONS SCHOOL OF DESIGN | NEW YORK, NY | 2014

- **Open Society Foundations Fellow**  
Created and tested a mobile health platform in Guatemala during six-month fellowship.
- **Fútbol Forever (Thesis)**  
Made a four-player post-planetary soccer arcade game that has been exhibited at many galleries and events.

### BA ENGLISH LANGUAGE & LITERATURE

UNIVERSITY OF MARYLAND | COLLEGE PARK, MD | CUM LAUDE | 2011

## EXHIBITIONS/AWARDS

### SMITHSONIAN INDIE ARCADE (FÚTBOL FOREVER)

SMITHSONIAN AMERICAN ART MUSEUM | WASHINGTON, DC | 2014 & 2017

### GOLD ADDY (RPTREE, GAME CENTRAL)

AMERICAN ADVERTISING AWARDS | WASHINGTON, DC | 2016

### BEST ARENA-BASED EXECUTION (GAME CENTRAL)

MEDIAPOST DIGITAL OUT OF HOME AWARDS | WASHINGTON, DC | 2015

### BEST IN SHOW (FÚTBOL FOREVER)

WORLD MAKER FAIRE | NEW YORK, NY | 2014

## SKILLS

### WEB DEVELOPMENT

HTML, CSS/Sass, JS, WordPress, Git, AWS

### USER EXPERIENCE DESIGN

Sketch, InVision, Ideation, IA, User Scenarios, Wireframes, Rapid Prototyping

### GAMES/INSTALLATIONS

openFrameworks (C++), Physical Computing (Arduino), Unity3D (C#), AR/VR